THE VILLAGE OF OAK PARK MUNICIPAL WAYFINDING

Civic Wayfinding Concepts

To keep up with progress, wayfinding must also move at different speeds.

WHERE WE ARE IN PROCESS

4 weeks Phase 1(a): **Analysis and Documentation** Completed 2 weeks Phase 1(b): **Recommendations and Key Objectives Completed** 3 weeks + Review Phase 2(a) -**Design & Implementation Planning** Completed 4 weeks + Review Phase 2(b) -**Concept Design** Late Nov 2016 5 weeks + Review Phase 2(c) -**Final Design** Mid Jan 2017 Concept complete early november, design intent document currently in process Added Scope -**Interior Wayfinding Village Hall End Dec 2016**



Hypotheses

- In a place where architecture, landscape, and cultural landmarks predominate, signage need not be an attraction in itself. Combine a straightforward, minimal armature with a visual language that uses universal pictographs.
- In key decision points, implement 5-minute walk maps that familiarize users with the immediate environment to compel them to stay in the area.
- Use district nomenclature insofar as it is useful Arts, Downtown, Hemingway but only when it lends clarity and requires no explanation.

Survey findings

- Dining and open space are top priorities for users – consistent with a generational shift towards active use of the public realm

Envision Oak Park: Comprehensive Plan 2014

- Oak Park has a network of bike-friendly streets that can be used to create a route that traverses through the village, connecting public art and architecturally significant sites. A self-guided bicycle tour would allow visitors and residents the opportunity to experience public art at an individualized pace.

Moodboards

- Like artistic or local visual references; need materials that are durable but also feel "crafted"
- Like walk circles and explicit "walking tour" approach; like bold, international symbols

Craftsmanship is a hallmark of Oak Park. Attention to detail – and an appreciation for texture – characterizes not only its architecture but its way of life.

What if formal simplicity revealed a rich material palette? What if slender, minimal structures were embellished with detailed pattern? What if subtle color cues created order and continuity? What if voids and negative space were treated with the same care as physical materials?

What if Oak Park's wayfinding was elegant, textured, and crafted?

ELEGANT, TEXTURED & CRAFTED



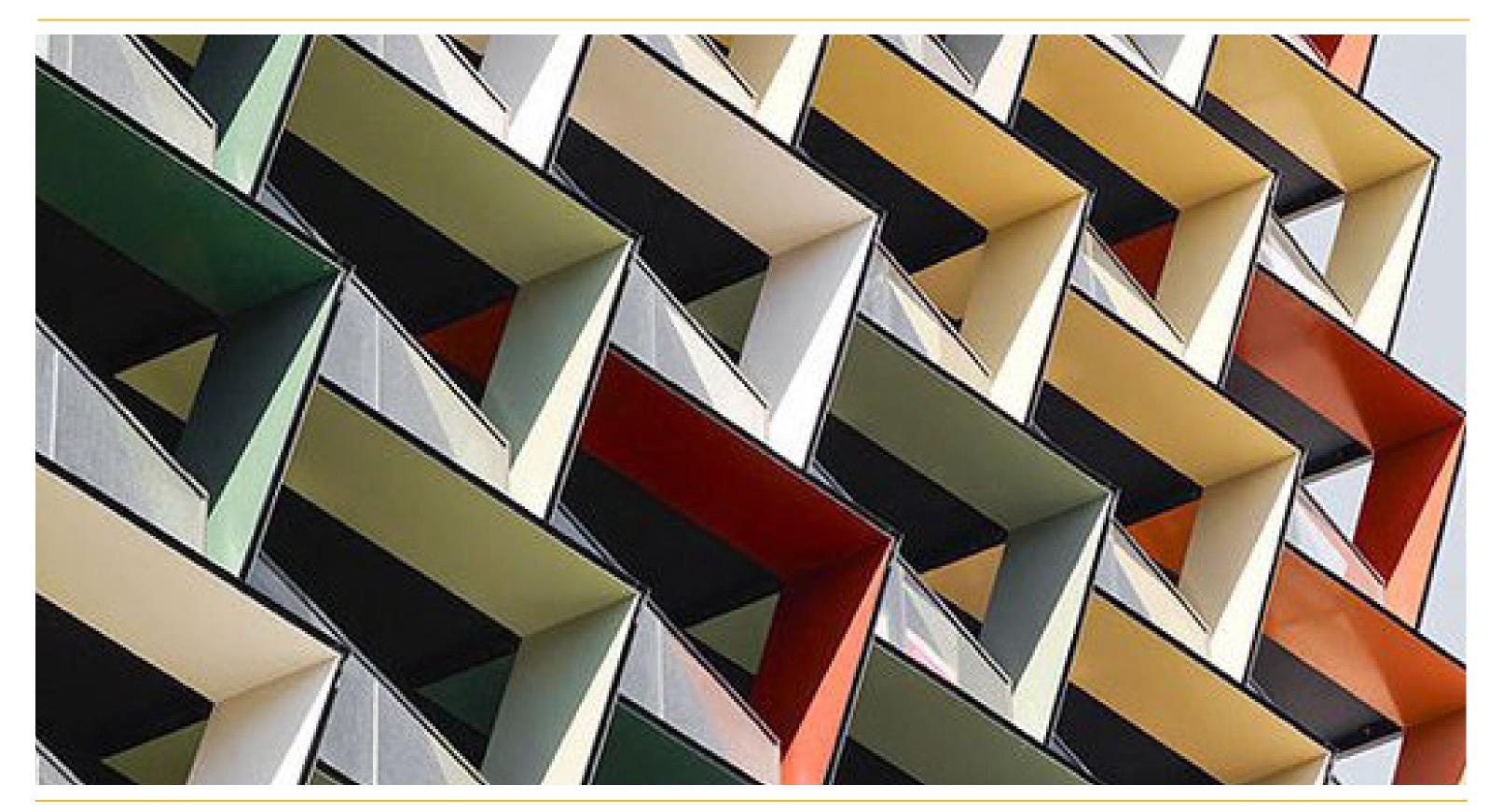








A TEXTURED MODERN VILLAGE

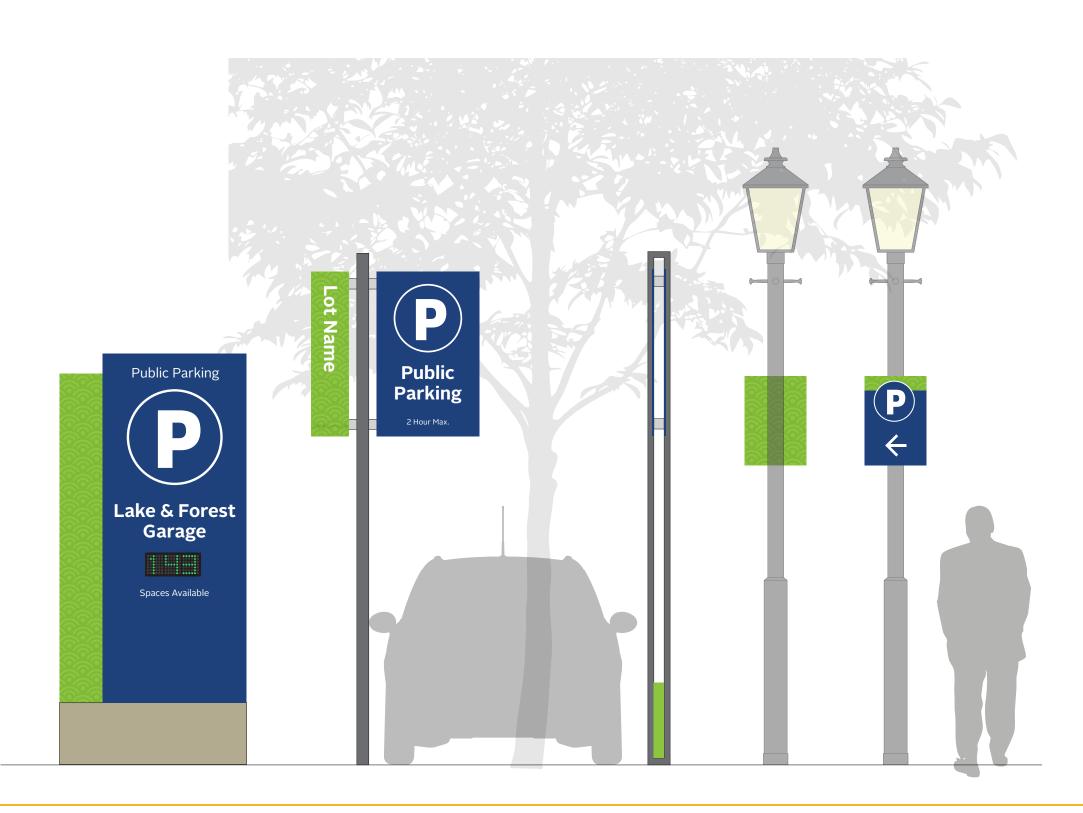




VEHICULAR



PARKING



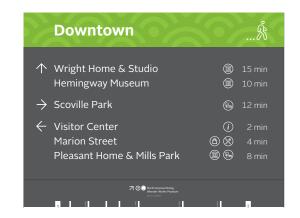


PEDESTRIAN/BIKE



SIGN FACE STUDIES





Directional Content Option A

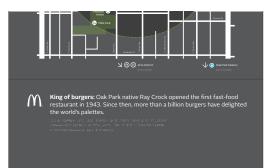


Directional Content Option B

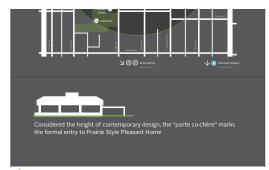


Map Concept



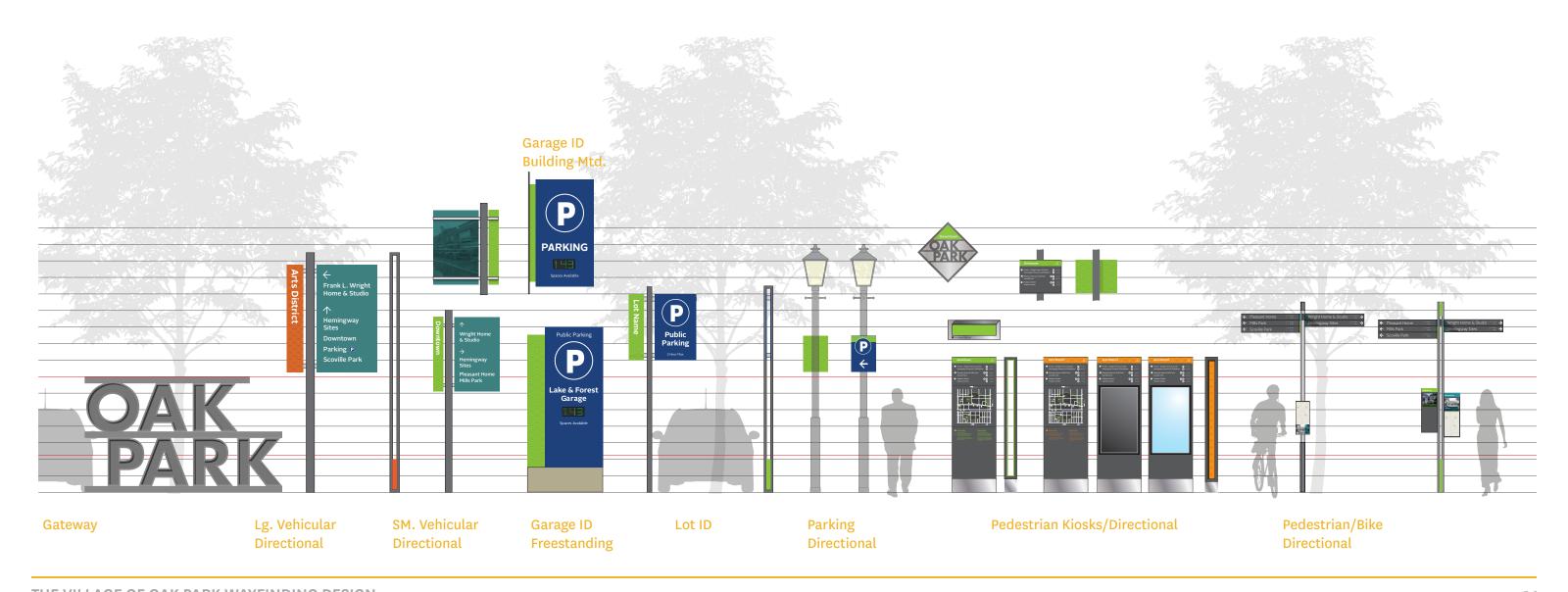






Vignettes

SIGN FAMILY



MASSING STUDIES



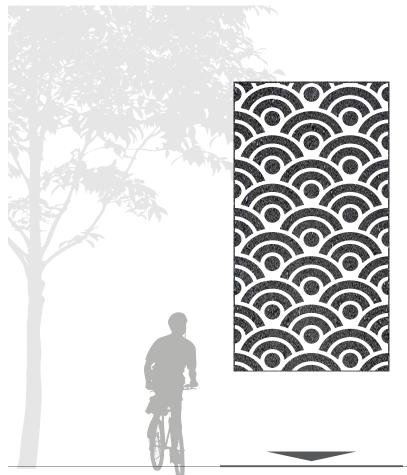
URBAN SYSTEM















Crosswalk Trellis Bike Lane



Hypotheses

- To encourage people to explore more of the Village, use a combination of distance markers that preview travel time, and granular "breadcrumbs" that assure pedestrians and pedallers that they haven't strayed from the path.
- Existing signage, in its historical allusions, blends too well in some places becoming camouflaged by its Prairie-style ornament.
- Use infrastructure, ground plane, and moments of discovery to engage a pedestrian and cycling audience.

Inventory findings

- Majority of the deterioration found at interpretive and directory signs near attractions. (Meaning: users are engaging with interpretive information!)

Moodboards

- Like use of ground plain, dimensionality at pedestrian level
- Big where big is needed
- Like the idea of subtle, fun, nighttime illumination

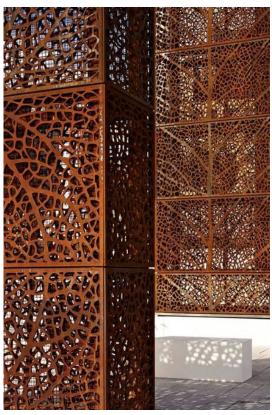
Prairie is timeless source of inspiration – not just a style. It is at once a flat horizontal plane and a myriad of vertical blades flexing in the wind.

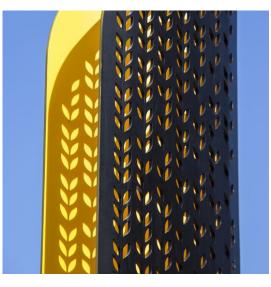
What if vertical blades punctuated the flat terrain? What if delicate screens and ambient light beckoned from a distance? What if origami folds revealed themselves up close? What if flashes of color animated the ground plane?

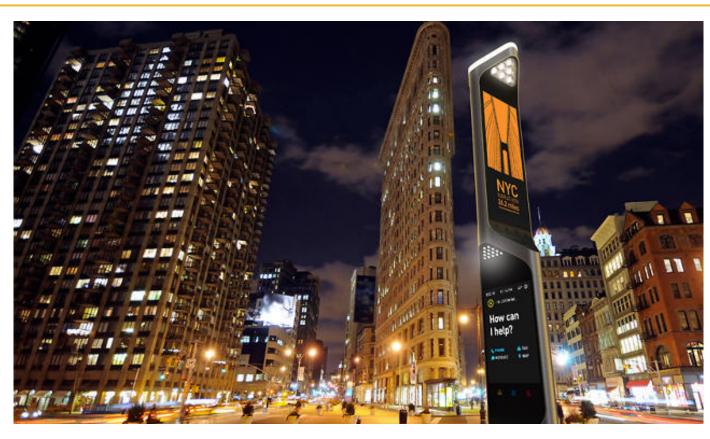
What if Oak Park's wayfinding was organic, iconic, and timeless?

ORGANIC, ICONIC & TIMELESS









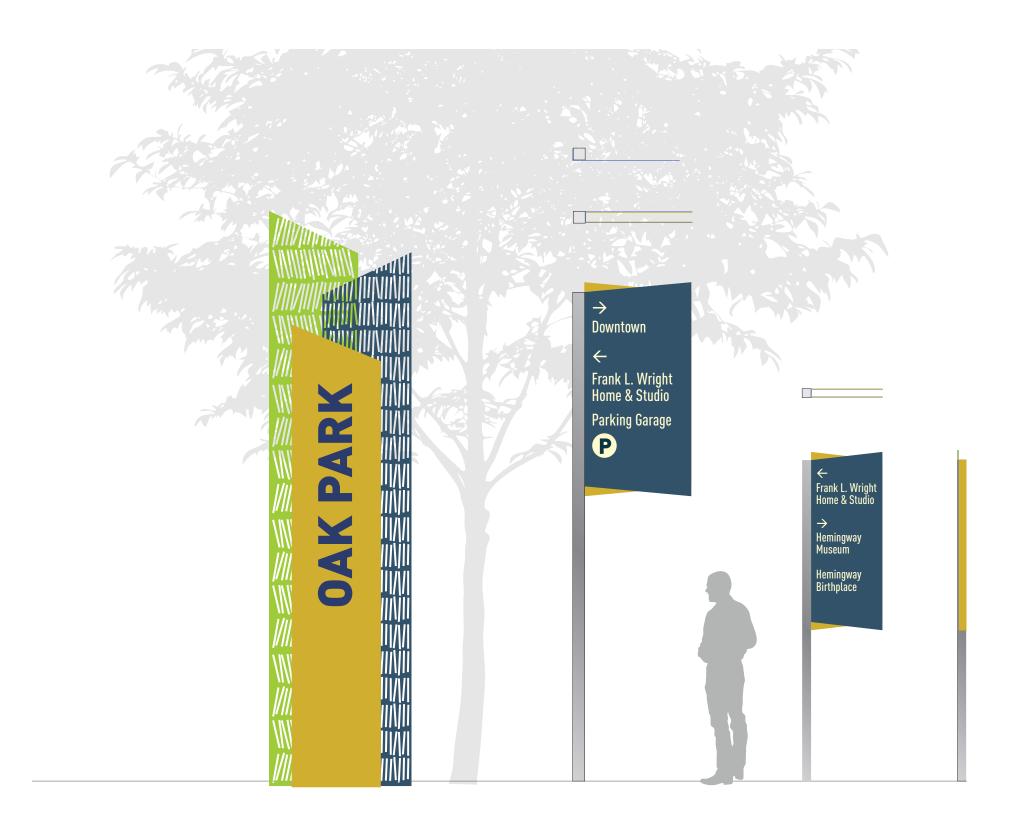


URBAN GRASSLANDS

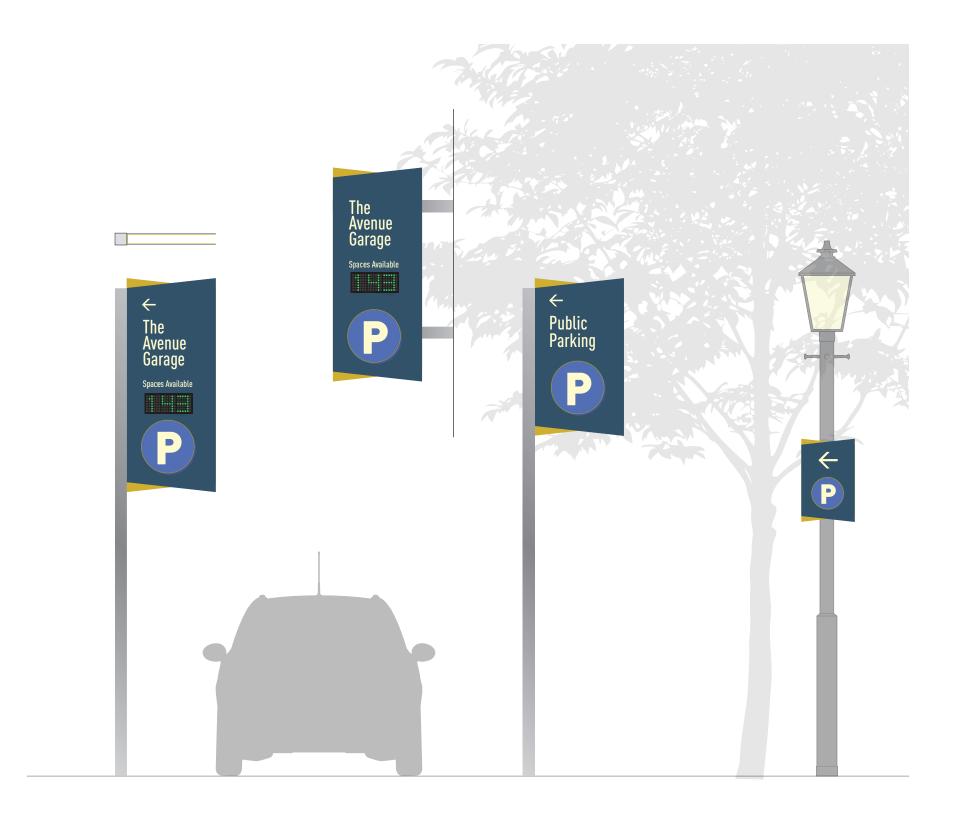




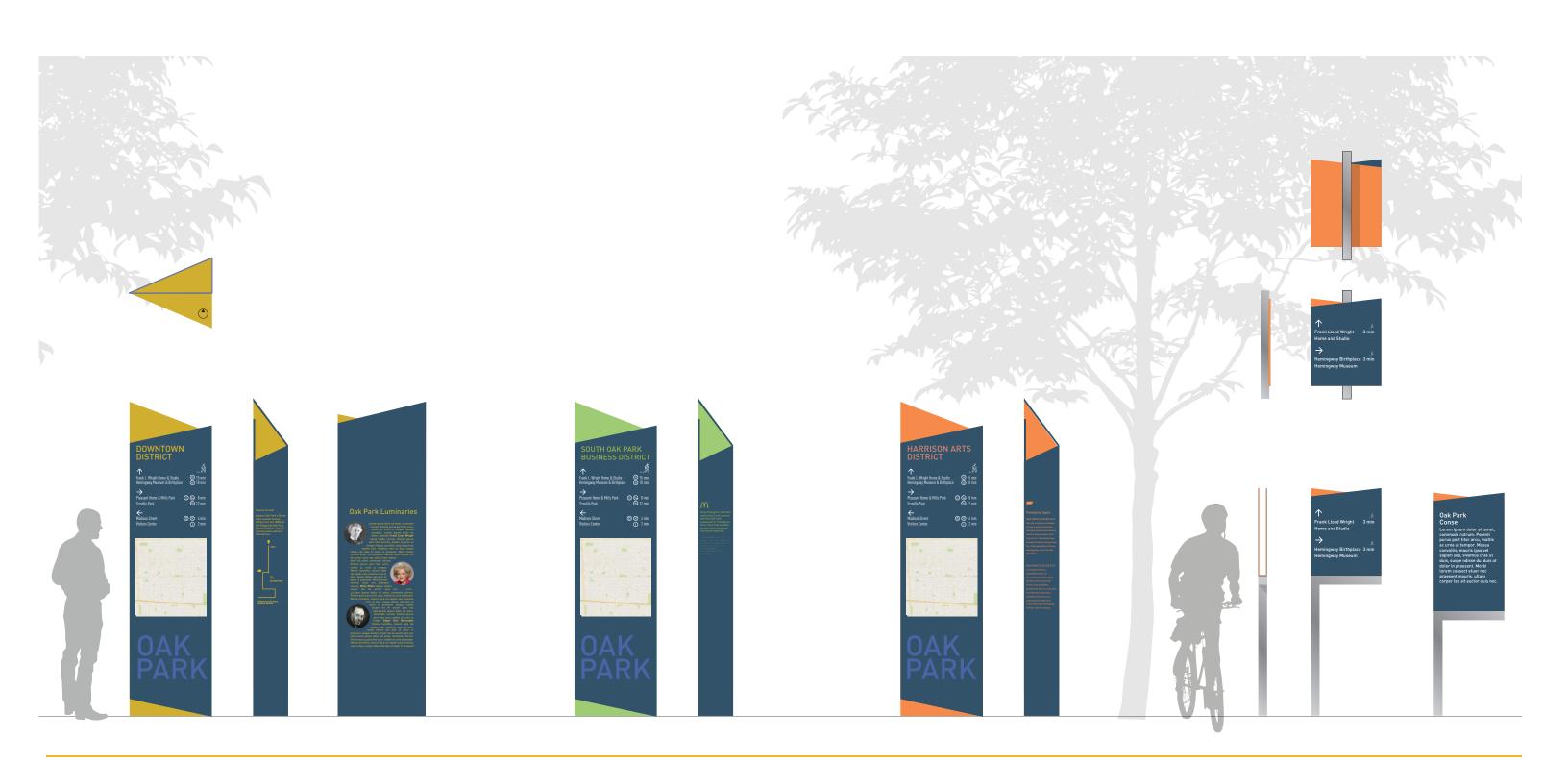
VEHICULAR



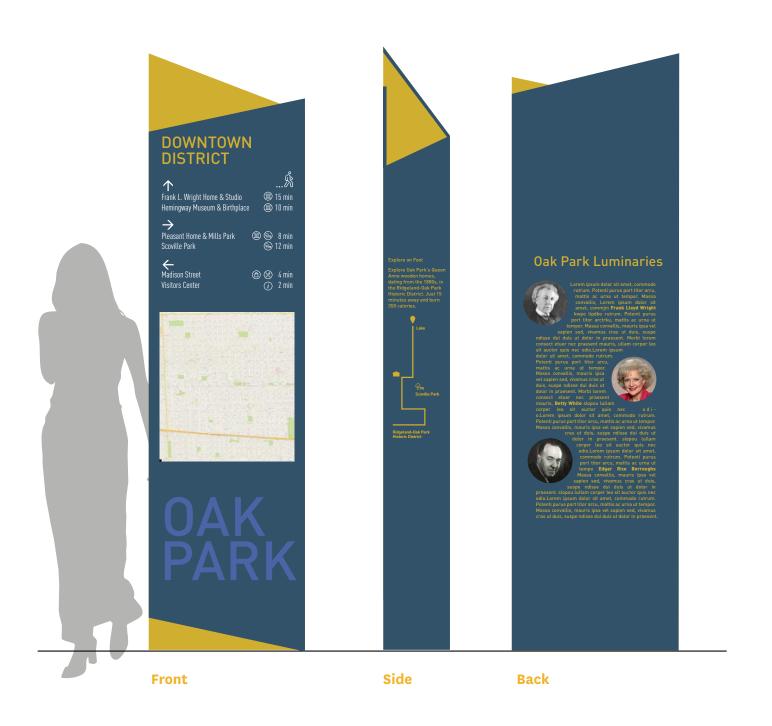
PARKING

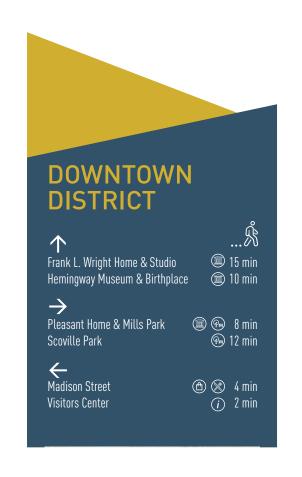


PEDESTRIAN/BIKE

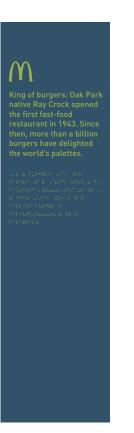


SIGN FACE STUDIES







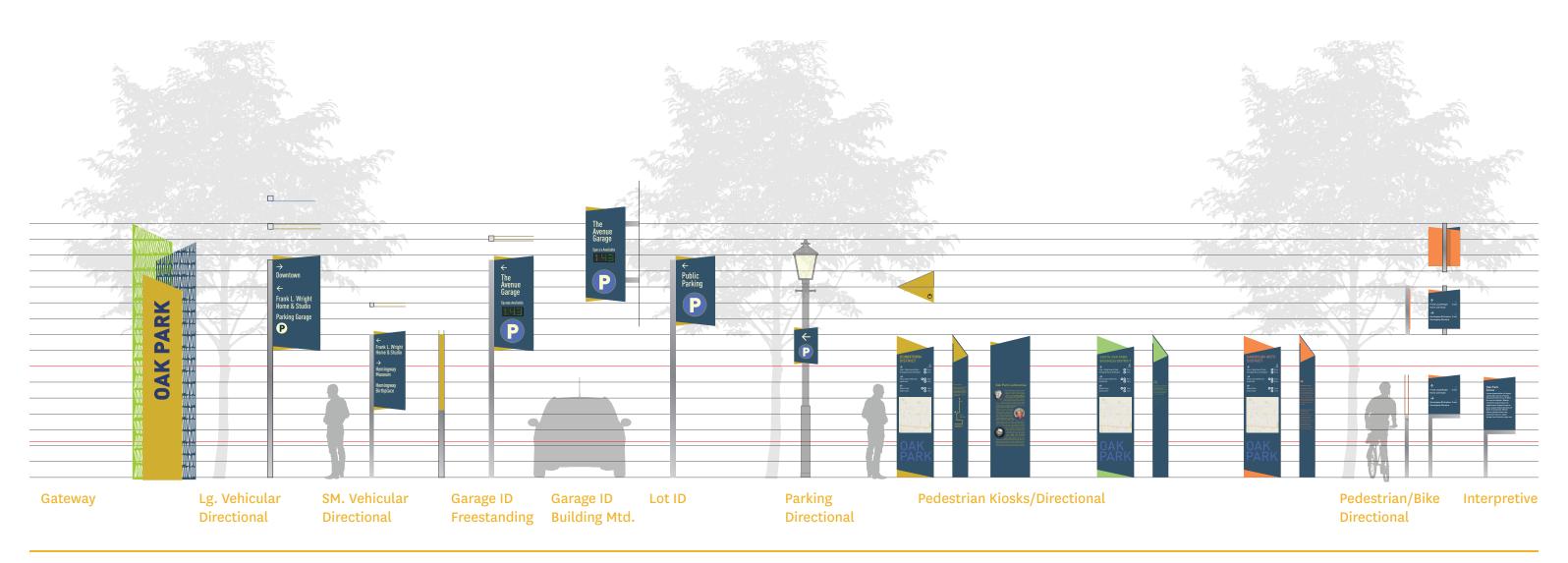




Directional and Identification

Sides

SIGN FAMILY

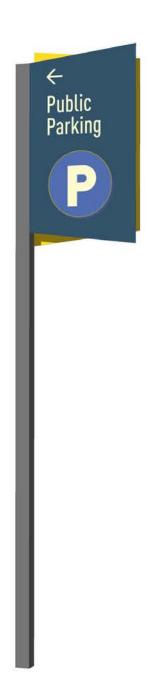


MASSING STUDIES









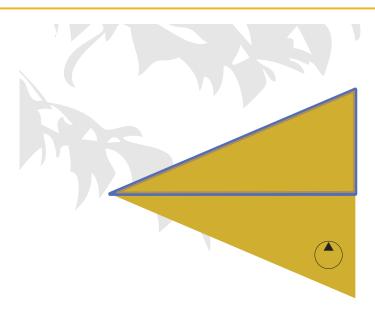


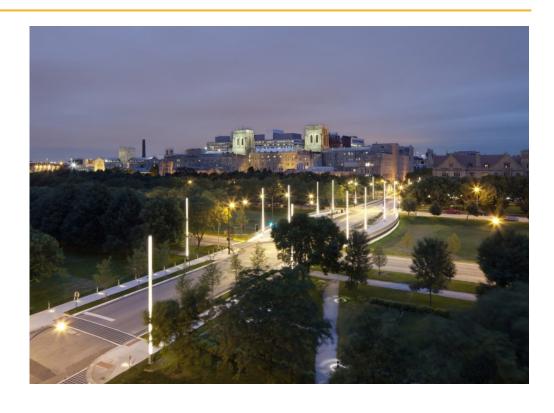


URBAN SYSTEM

















Hypotheses

- With more users slowing down, eye-level signage can create moments for people to encounter directions, interpretation, and beauty closer to the ground.
- Create a coherent identity for all structured parking, lots, and valet.
- Strengthen identity at major gateways and consolidate multiple destinations into top-level items, such as "dining," "attractions," "downtown."

Inventory findings

- Smaller, decorative elements appear to be failing throughout the system.

Survey responses

- While dining was the most mapped amenity, it also was focused in key areas within the community—residents and visitors overlap dining preferences often.

Survey comments

- Oak Park is... welcoming, creative, progressive, and beautiful.

Moodboards

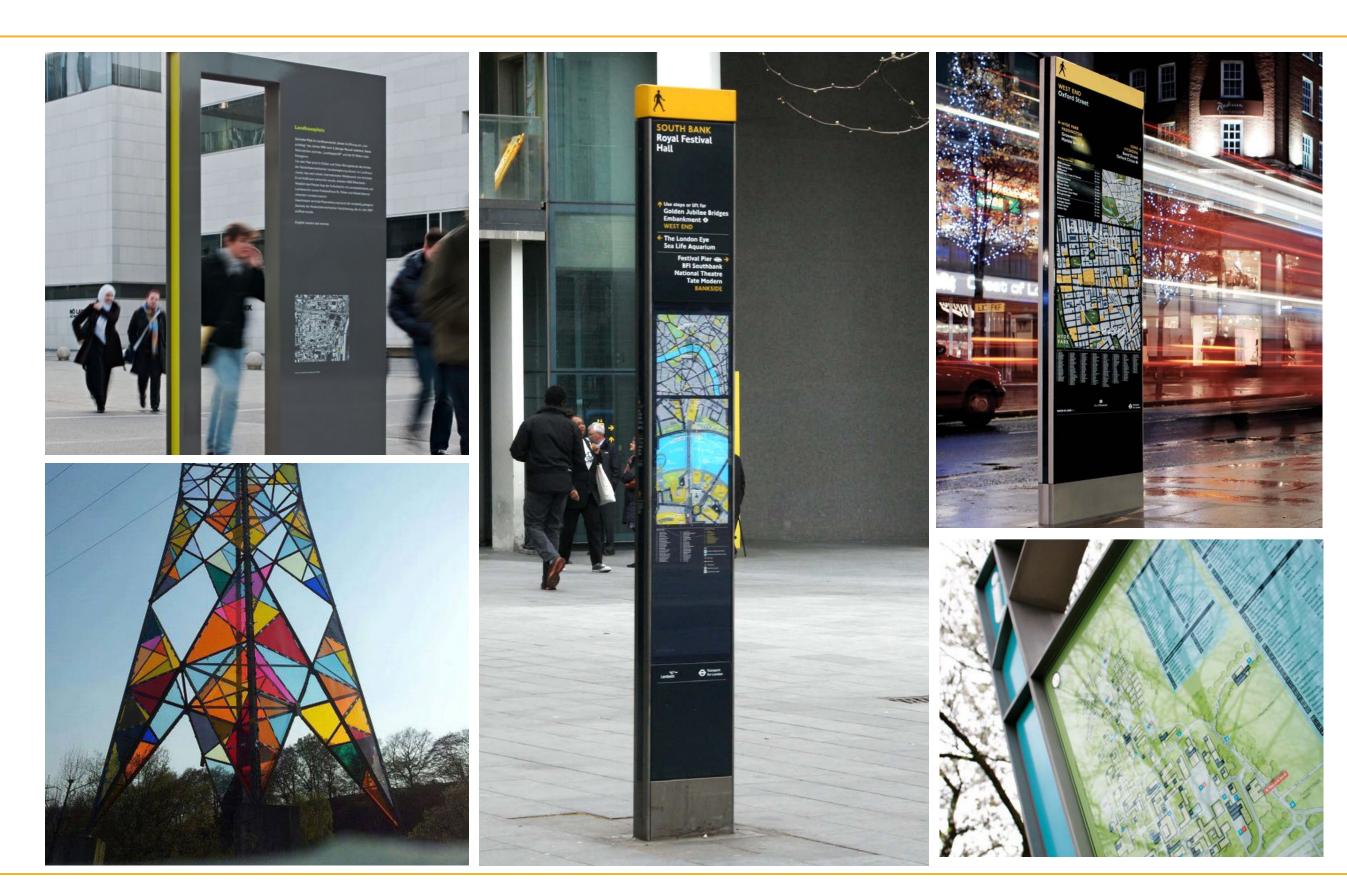
- Keep the OP feel but update; user friendly move forward!
- Integration of old Oak Park photos would be great

Oak park invented a new geometric language. From the urban to the ornamental, it is a vocabulary of precise lines, rigorous composition, and clear color symbology.

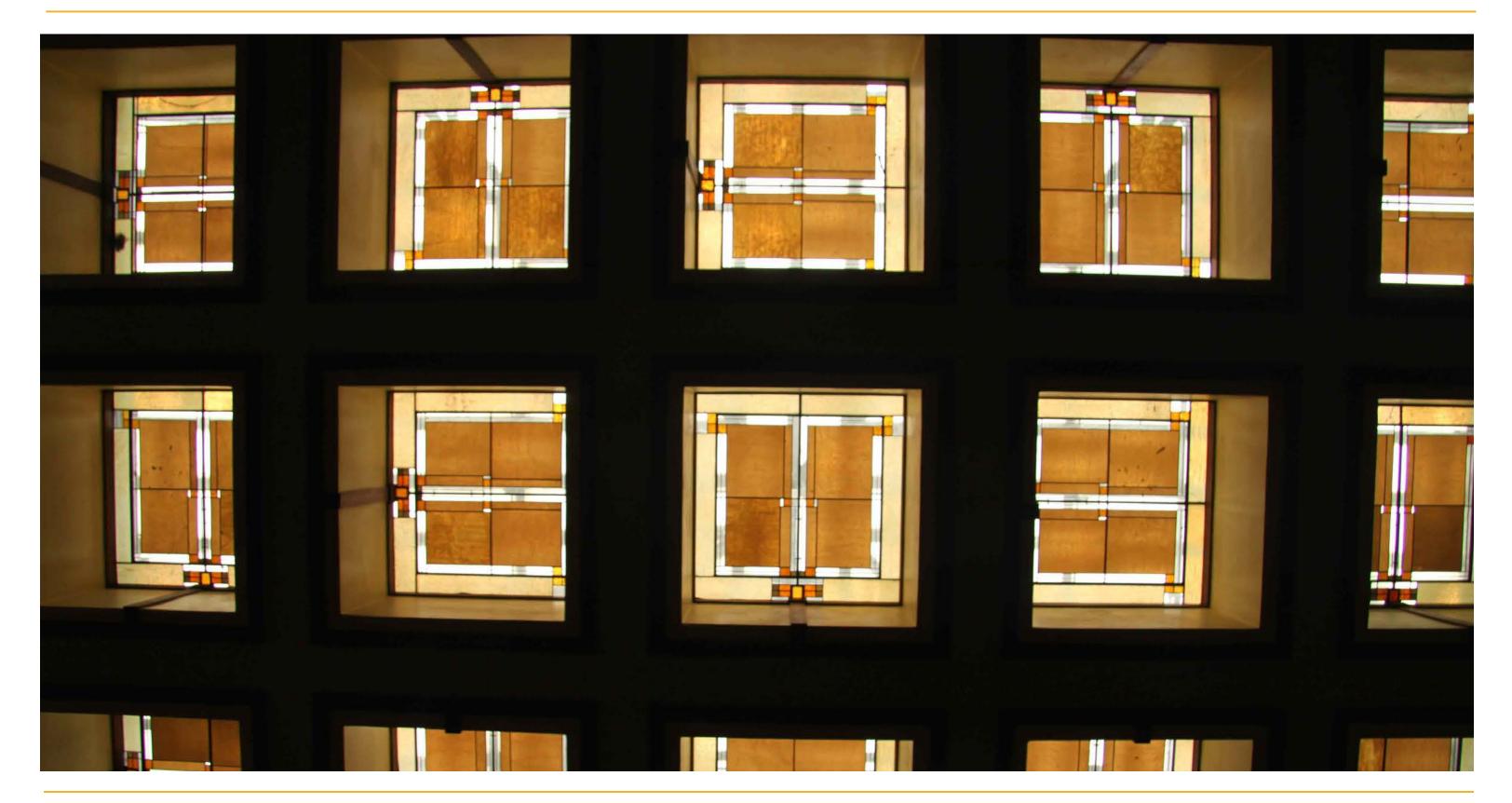
What if sunlight filtered through screens, casting an everchanging mosaic on the ground? What if color, light, and plant life were integrated into the material palette? What if familiar stylistic elements were seen anew? What if an irregular grid formed a surprising geometry?

What if oak park's wayfinding was fresh, variegated, and transparent?

FRESH, VARIEGATED & TRANSPARENT



WINDOWS ON THE VILLAGE



CONTEXT RENDERING



VEHICULAR



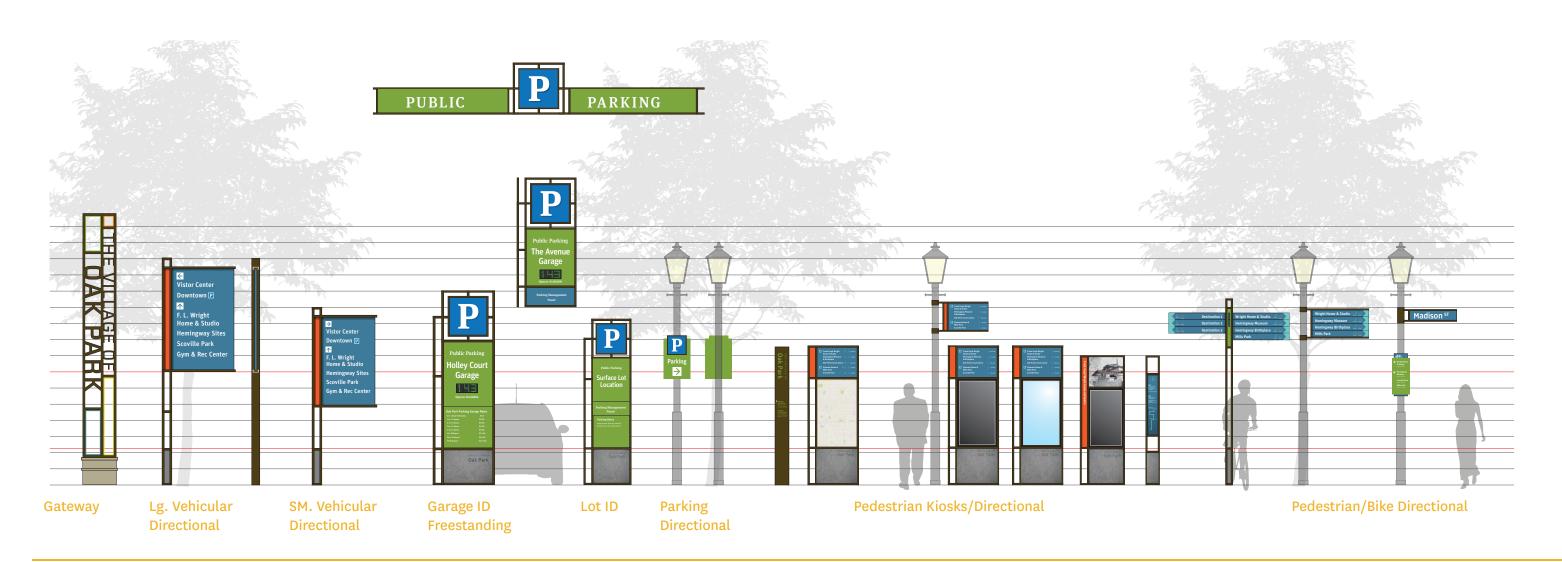
PARKING



PEDESTRIAN/BIKE



SIGN FAMILY



SIGN FACE STUDIES



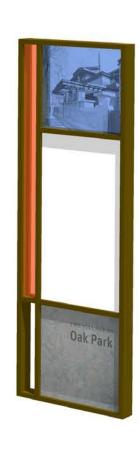
MASSING STUDIES













URBAN SYSTEM













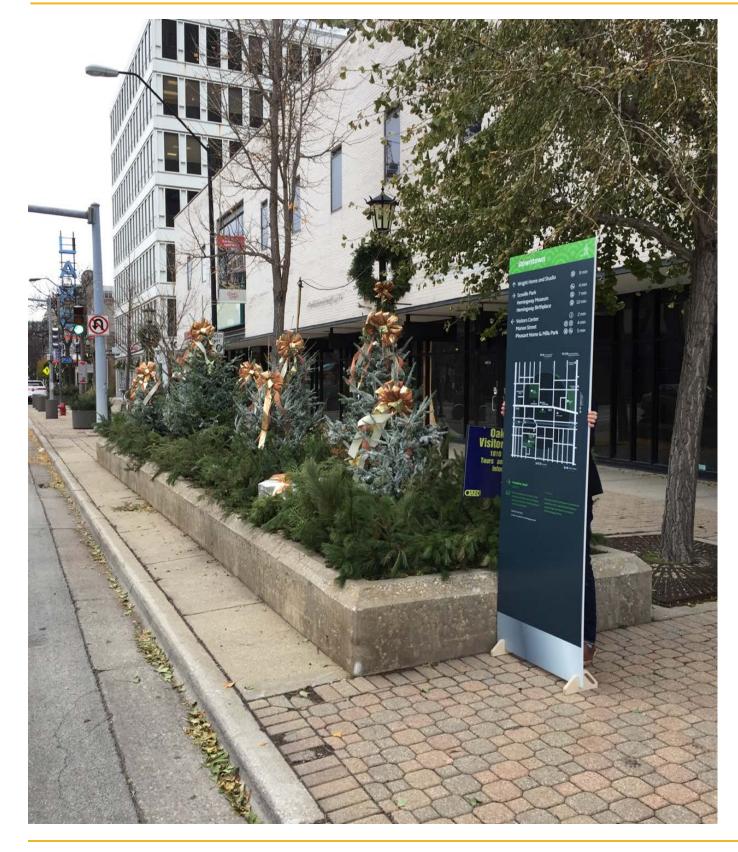


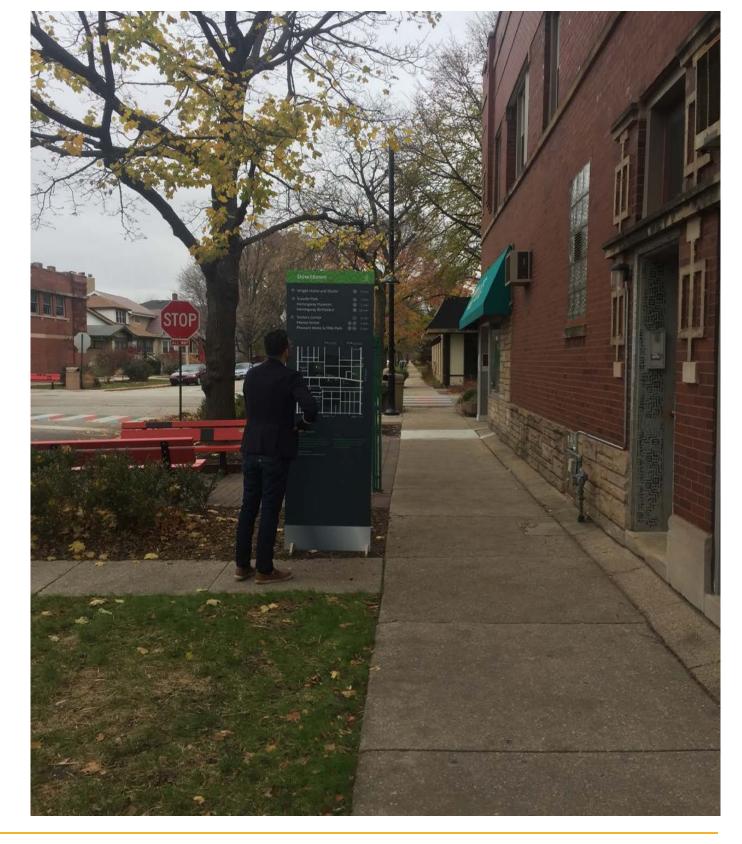




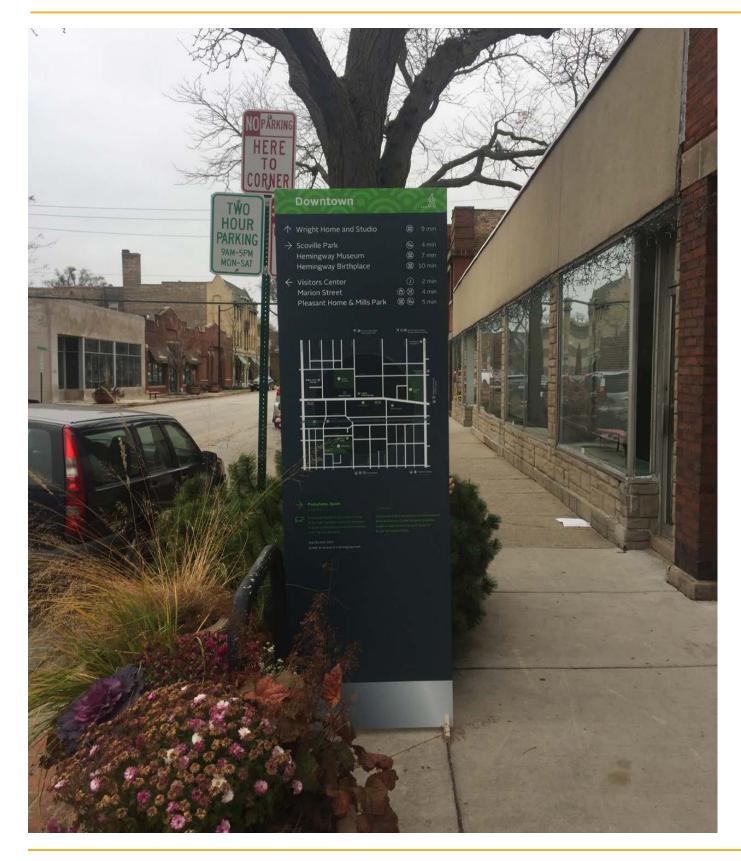
INITIAL TESTING

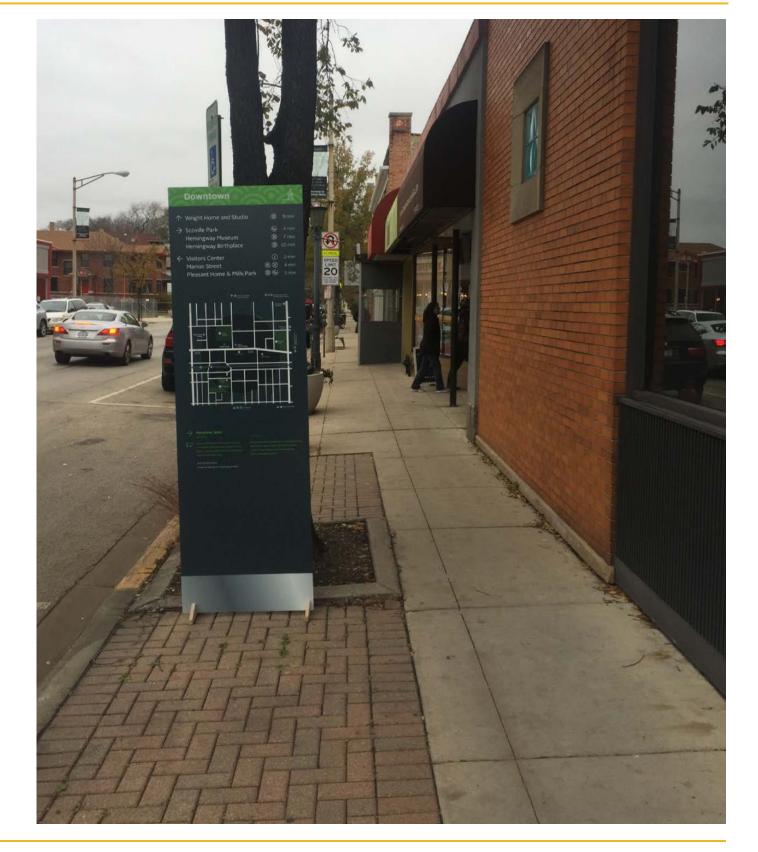
DOWNTOWN/ARTS DISTRICT





ARTS DISTRICT/HARRISON & OAK PARK





SASAKI